

STAGE CRAFT 1 & 2

Syllabus

Stage Craft 1 is an introduction to the field of technical theatre. Students are introduced to all the technical elements that make up theatre production such as set construction, set design, designing and hanging lights and basic sound design concepts. Stage Craft 2 is a continuation of what was learned in Stage Craft 1.

Students will learn: how to use tools and equipment for construction; how to work with construction materials; how to build various stage units; how to paint for the stage; how to read and create the drawings used in set construction; and the basic principles of lighting and sound.

Pre-requisite for Stage Craft 1: None - you can take this class and not be in the magnet.
This one-year course counts for Elective Credit.

Pre-requisite for Stage Craft 2: Stagecraft 1.
You must be in the magnet to take this class.
This one-year course counts for Elective Credit.

A. GRADES will be determined based on tests and quizzes; being prepared for class; quality of the work done; time on task; cleaning up after oneself; homework; regular and active participation in class activities (see Item B below); technical hours (see Item C below); and extra credit.

B. PARTICIPATION 10 points per day regardless if absence is excused or unexcused. Missed participation points due to excused absences can be made up with extra credit. Unexcused tardies will result in a 5-point deduction. Extra credit can be used to make up points for excused absences.

C. TECHNICAL HOURS. Students are expected to put in four (10) hours of technical work for each semester. This can be fulfilled at crew calls on Saturdays, or by being selected to be on the running crew of one of our main stage shows. Students will know well in advance when there will be a crew call for technical hours. In order to receive credit, students must sign in and out.

D. HOMEWORK will be assigned. Although, in many cases, stagecraft homework will be of the nature of designing and planning, it is of no less importance than math or science worksheets. Coming to class unprepared will lower your grade. (ie – having your notebook)

E. PAINTING CLOTHES Because this class requires students to paint scenery or move “dusty” set pieces, students are asked to bring and wear “old clothes” to work in. Failure to participate in a class assignment or production activity because you don’t want to ruin your good clothes will result in detention and a lower grade.

Stage Craft 1 & 2 Syllabus (cont.)

F. CLASSROOM MATERIALS must be present at the start of class. Your planner is always required to write down homework assignments or to be used as your hall pass. A pencil or pen and notebook paper is always required. A three ring binder or folder to keep handouts in for each unit being studied.

G. LATE WORK will normally not be accepted.

H. MAKE UP WORK FOR ABSENCES will be accepted for full credit for excused absences only. Students will be allowed one day for each day absent to make up work missed. It is the student's responsibility to find out what was missed and to make arrangements to make it up the first day upon returning to class. Do this before class starts.

I. ATTENDANCE, TARDIES, and DRESS CODE The Roosevelt High School attendance, tardy, and dress code policy will be strictly enforced.

J. MISCELLANEOUS

- Gum chewing is not allowed
- Radios and CD players, I-Pods, etc., are not allowed on campus.
- Sunflower seeds are not allowed.
- NO food or drinks are allowed in the classroom.
- CELL PHONES are not to be used anywhere in any of the theatre classrooms and/or the Auditorium.